

**The Rise KS3+4 Computing Curriculum (Updated Jan 2022)**

CS: Computer Science

IT: Information Technology

DL: Digital Literacy

Y7	<p>Unit 1 Presenting Information Part 1 Presentations Part 2 Desk Top Publishing Ass 1</p> <p>E-Safety</p> <p>VLE introduction / revisiting</p>	<p>Unit 2 Spreadsheets and Modelling Ass 2</p>	<p>Unit 3 Block Programming Part 1 Code.org (Blockly) Part 2 Microbits. Ass 3</p>	
Y8	<p>Unit 4 Computer Components and Binary Ass1</p> <p>E-Safety</p> <p>VLE introduction / revisiting</p>	<p>Unit 5 Control, Flowcharts and Algorithms Part 1 Control technology Part 2 The Friendship Algorithm Ass2</p>	<p>Unit 6 Block Programming (Revisit) Part 1 Code.org (Blockly) Part 2 Microbits. Part 3 Scratch Ass3</p>	
Y9	<p>Unit 7 Programming with Python Ass3 (revisit and complete)</p> <p>VLE introduction / revisiting Ass1</p>	<p>E-Safety Unit 8: Critical Digital Literacy Ass2</p>	<p>Unit 9 Mobile App Project Unit 9 HTML Project</p>	<p>iMedia R082: Graphic Design</p>
Y10	<p>iMedia R082: Graphic Design</p> <p>VLE introduction / revisiting</p>	<p>iMedia R090: Digital Photography</p>		
Y11	<p>iMedia R088: Digital Sound</p> <p>VLE introduction / revisiting</p>	<p>iMedia R088: Digital Sound</p>	<p>iMedia R081: Theory and exam prep</p>	<p>iMedia R081: Theory and exam prep</p>
Y10	<p>GCSE Computer Science at Logic (selected pupils)</p>			
Y11				