**Fine motor / iPad app programme**

Cause and effect (with visual and auditory stimulation)

Random Touch: <https://itunes.apple.com/us/app/random-touch/id440480280?mt=8> Features single items on the screen to touch to make them disappear.

I love Fireworks Lite: <https://itunes.apple.com/us/app/ilovefireworks-lite/id305321745?mt=8>

Touch the screen to make fireworks.

Balloon Pops: <https://itunes.apple.com/us/app/balloon-pops/id436692552?mt=8>

Touch the screen to pop the balloons.

Sound Touch Lite: <https://itunes.apple.com/us/app/sound-touch-lite/id363705863?mt=8>

There are 6 categories of items to touch/tap which links to real pictures of items in the category.

Fun Bubbles: <https://itunes.apple.com/us/app/fun-bubbles/id418079933?mt=8>

Touch the screen to pop the bubbles.

Touch Trainer: <https://itunes.apple.com/us/app/touch-trainer-autism-special/id424128577?mt=8>

A simple cause and effect app for someone just learning about touch screen technology.

Friskies Jitterbug: <https://itunes.apple.com/us/app/friskies-jitterbug/id468857054?mt=8>

High contrast large cause and effect bug catching app.

Fireworks Arcade: <https://itunes.apple.com/us/app/fireworks-arcade/id435664934?mt=8>

Tap or drag to create brilliant displays of light and sound.

Cause and Effect Sensory Light Box: <https://itunes.apple.com/au/app/cause-effect-sensory-light/id533976433?mt=8>

Light Box uses abstract animation and sound to introduce basic touch skills and awareness.